## The Walker

## Name(s):

How can you make a Walker that will carry Jack and Jill along the trail? Let's find out!


## Build the Walker

(all of book 13A and book 13B to page 13, step 18)

- Make sure the power lead is held clear of all moving parts
- Place it on a smooth surface and start the motor by pushing the battery switch forward
- The legs should move freely



## How fast can the Walker walk?

- First predict how long it will take the Walker to walk $50 \mathrm{~cm}(\approx 20 \mathrm{in})$ using leg setting $A$. Then test your prediction. Next, follow the same procedure for leg settings $B$ and $C$.
- Test several times to make sure your results are consistent.


|  | $\stackrel{\text { My }}{\text { prediction }}$ | My measurements |
| :---: | :---: | :---: |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |

Can you explain what the ratchets do?

## Climbing over hills

- Make a low hill from a big book or ring binder
- Place the Walker as shown in the illustration
- First predict which leg settings A, B or C is fastest for climbing over hills? Then test which in fact is the fastest hill climber.


|  | My prediction | My measurements |
| :---: | :---: | :---: |
|  |  |  |
|  |  |  |
|  |  |  |

Fastest
Fast

## My Walker

Draw and label your favorite Walker design
Explain how the 3 best parts work.

